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## My Ex-Boyfriend The Space Tyrant Addons



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### About This Game

*What would this gay space hero be like? The answer is he's a charmer - [gaymism.com](http://gaymism.com)*

*Smarter than it needs to be ... a light-hearted adventure - [gaygamer.net](http://gaygamer.net)*

### Introduction

My Ex-Boyfriend the Space Tyrant is a traditional point-and-click adventure but stands out for its gay cast and eye-catching visuals.

On the surface, the storyline is standard science fiction fare: you play as retired space captain Tycho Minogue, dragged back into active service in order to foil the nefarious plans of a powerful interplanetary tyrant who is taking his fleet from world to world, subjugating the free people of the galaxy. But there are twists! A tale of love, loss and adventure spread over three planets and several lightyears, My Ex-Boyfriend the Space Tyrant is the gayest game ever made.

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## Some Key Features

- Full length gay themed point-and-click adventure game
- A superb blend of comedy, drama, romance and mystery
- Artwork by award winning artist Joe Phillips
- Over 70 scenes and 40 characters
- Source included
- Accessibility options for vision and hearing impaired players

## What The Fans Are Saying

*Thank you for a wonderful game playing experience, and the fact that it was a 'gay game' made it ever so much more enjoyable for this gay player. - John*

*I'd like to compliment you on the game, My Ex-boyfriend the Space Tyrant. I enjoyed the artwork, the tongue-in-cheekiness, and the sense of a campy space-adventure. It's nice to have a gay-centric game, especially since most games are heavily influenced to appeal to the straight guy-gamer. - Jason*

*It's a whole lot of fun, as a gay guy this is the game I've wanted to play all my life! - Brian*

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Title: My Ex-Boyfriend the Space Tyrant  
Genre: Adventure  
Developer:  
Up Multimedia  
Publisher:  
Up Multimedia  
Release Date: 21 Jul, 2014

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**Minimum:**

**OS:** Windows XP/Vista/7

**Processor:** Intel Core 2 Duo 1.8 GHz or AMD Athlon X2 64 2.0 GHz

**Memory:** 512 MB RAM

**Graphics:** 1024x768, 32-bit colour

**Storage:** 512 MB available space

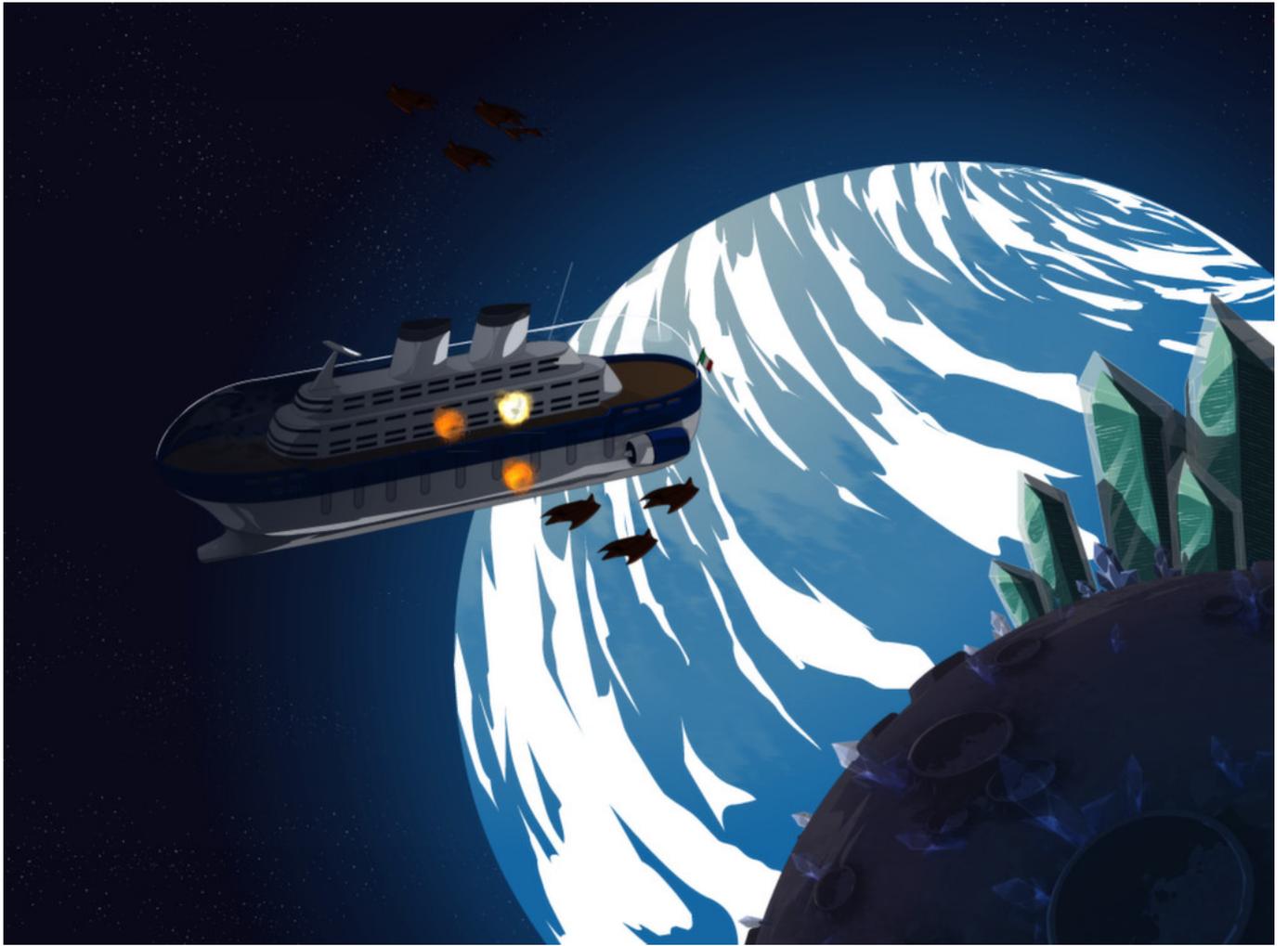
**Sound Card:** 8-bit Sound Card

English



Be careful with the Massage-o-matic ... the top setting will tear your arms off.





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Gayme of the year!. The red demons are hot.

Story gave me a good laugh.. This game was really funny. I bought this game as a laugh to play with my girlfriend, but instead, it turned out to be an engaging story for the short time it lasted. I've noticed that every review for most of the games on this site often contains a lot of personal bias, so I figure I should be fair to this game and to everyone else and show my viewpoint from two different perspectives.

As a straight guy examining the game's gender tropes, this game was fun. Characters break the third wall and talk directly to the gamer, a tool that showcases a lot of the game's true humor. The most often trope in video games is "hero saves damsel in distress", but here, the main goal is a reunion between the main character and a past love interest, who is by no means a damsel. Several other homosexual characters and comments made by them shine a light on how few other video games defy stereotypes and show that relationships can come in any shape or form. I REALLY enjoy a game defiant enough to turn common tropes around. Creativity is really the only thing that keeps game development a fluid marketplace.

As a gamer, this game was a short, funny adventure. The nature of the point and click game genre often requires a lot of going back and forth between different areas of exploration, and there are some moments where a detail that you didn't catch may end up making you explore an area you have already been to several more times. The game has a high contrast mode for vision impaired players, a nice touch if you're having too much trouble searching for the right things to grab. However, despite this, the game itself is fairly short; you should be able to finish the whole thing in under a few hours. The art style is not exceptionally thrilling, but the dialogue is hilarious and finding all of the hidden jokes and sexual innuendo was exactly what I expected.

All in all, I would recommend this to others, but only if the price for the game falls below \$8 or if you have some money burning a hole in your pocket. The ending scene makes the whole game absolutely worth it.. Wasn't a terrible game, but wasn't exactly good either. Minimal interaction or puzzle solving to go on and the game was pretty linear.

Ending was super unsatisfying as well.. I am not usually one to leave a review, but this game was a fun, campy romp. Definitely glad I bought this and the follow-on. The puzzles weren't too easy, but they weren't super challenging either. Definitely worth a playthrough or two.. If you loved point-and-click adventure games when they were big (think Monkey Island, King's Quest, Day of the Tentacle etc) and enjoyed the irreverent, cheesy, innuendo-laden humour of the Al Lowe Leisure Suit Larry games, MEBtST will be totally up your alley.

I grew up on the aforementioned click-and-point adventure games, and I loved them, and I really enjoyed this. It's silly, over-the-top fun, with some great one-liners, some amusing pop culture references, break the fourth-wall moments, and a space opera to boot.

The art, on the whole, suited it, with loud colours and quirky designs, though in places the background art seemed inconsistent with the rest of the game. The music was great and suited the upbeat space opera mood, and the sound effects were unobtrusive and fit the mood well.

My only complaints were that at times it felt like it was running slowly; it seemed to take ages for Tycho to walk from one end of the screen to the other, and there were a couple of typos in the dialogue I noticed. A little more character development would have been nice, too, but for a fun, silly, and slightly surreal game, it was most enjoyable.

(I'm seeing a lot of "I'm offended" comments on here, or mentions of it being "unrealistic": a fair call, but I never felt like the game was meant to be realistic or taken too seriously: it felt like a gay-themed Leisure Suit Larry, which was equally silly and unrealistic in its portrayal of both female characters and heterosexual relationships. While it's nice to have serious games and accurate representation, it's also sometimes nice to have a bit of fun and some smutty humour which isn't really hurting anyone.). Short and sweet. even though i liked the game, i dont see it being 14.99. more like 2-3 dollars. It was funny at parts and i even got lost a couple times. But im happy to support gaygames.. What I expected: gay version of Leisure Suit Larry  
What I got: A poorly made, unfunny, bug-filled, overpriced flash game

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Fun adventure with a few flaws.

Lets start out with some flaws: it doesn't feel all great from a 'technical' point of view. I've encountered a few glitches, though none of them were really too bad, it's just that the controls and some of the animations feel a bit dated. Also the riddles are certainly all on the rather easy side. There are very few items in the game and it feels a lot of the riddles eventually get solved by just walking back and forth between the screens.

That being said, there certainly are strong points: the plot - while not very surprising - is charming and nicely done, the dialogue is well-written with a lot of tongue-in-cheek nods to classic scifi in a way reminding me of Space Quest as much as to plenty of cliché's, all the while leaving some room for not-overly-complex but still very likable characters. Complementing these is classic 2D artwork that may seem a little simple when it comes to pick-up objects, but generally works well and is nice to look at.

In conclusion I'm likely to give the sequel a chance and can only leave one line from the game that I'll like to use more often in conversation from here on out:

Medieval planets are the worst!. This game is technically on a very low level, crashed several times, but it has so lovely gay characters that I would still recommend it to every gay who has a sense for comedy and who can smile over our own stereotypes.. The game is kinda nice, but it opens a console with an error message everytime I start it. If I close it, the game closes. I can go on if I leave the console open, but after a little while the commands don't respond anymore. I searched for people with the same problem on the forums, and though there are many with the same problem, there seem to be no solution. A shame :/

UPDATE: The game had an update last week. I went to play full of hope, but old saves don't work anymore. And the commands still stop responding as before... I give up -\_-'. I'll put as much effort into writing this review as the designers did into polishing the game mechanics.

Pros:

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